

Capital District Youth Soccer League

2012

Coach's & Manager's Guide



As distributed at 3/31/12 Coaches Meetings

*This Field Guide has been prepared to provide you with basic information and answers to frequently asked questions regarding your team's participation in the **2012 CDYSL Outdoor Soccer League Season.***

More detailed information and/or changes in policy made by CDYSL after distribution of this document will be posted on the CDYSL Website.

www.cdysl.org

NEGOTIATING THE CDYSL WEBSITE

<http://CDYSL.org/>

The CDYSL website has been designed to provide you with the most up to date information on League activities, game schedules, scores/standings, field closures and changes in League rules...

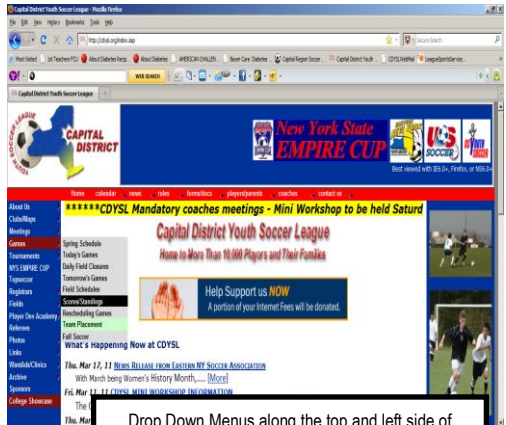
**Plan to check the CDYSL website often - DAILY
DURING THE LEAGUE SEASON!**

Check the following more frequently visited pages and their sub-topics:
(We will be referring to some of them later in this manual)

- **Home page**
 - Announcements
 - Drop down menus / links

From the Left Side/Top Menus

- **Clubs/Maps**
 - Member Club info
 - Maps/Directions
- **Registrars**
 - Registration Policies/Procedures
 - Risk Management
- **Games**
 - Today/Tomorrow's Games
 - Daily Field Closures
 - Spring Schedule
 - Scores/Standings
 - Field Schedules
 - Team Placement
 - Rescheduling Games
 - Fall Soccer
- **Fields**
 - Maps
 - Field Rules (Specs, diagrams, etc)
 - Daily Field Closures
 - Field Closure Procedures
- **Coaches**
 - Info on Coaching Licenses/Classes
 - CDYSL Rules
 - Laws of Game
 - Small Sided Games
 - Duplicate links to several of the above



Drop Down Menus along the top and left side of each page direct you to a variety of information
Just move your mouse over the topic to reveal additional topics - scroll down and click)

TABLE of CONTENTS

BEFORE THE GAMES BEGIN	1
Registration and Insurance	1
Registration Timeline.....	1
Rosters and Passes	2
Risk Management	3
Coaching License Requirement.....	3
Mandatory Coaches Meetings	3
PREPARING THE GAME SCHEDULE	5
Team Commitment.....	5
Team Placement	5
Appeals.....	6
Final Placements.....	6
Setting up the Spring Traveling Schedule	6
Master Game Schedules.....	6
GAME DAY CHECK LIST	7
Home Team Responsibilities Before Game Time	7
Responsibilities Of Both Teams At The Field.....	7
Sportsmanship.....	7
Referee Compensation	8
Field Closures.....	9
Responsibilities After the Game.....	10
SCORE REPORTING	11
On-Line Scoring.....	11
Score Reporting Policies.....	11
RESCHEDULING GAMES	13
Guidelines for Rescheduling:	13
Acceptable Reasons To Reschedule A Game	14
How Do I Reschedule A Game?.....	14
RULES OF PLAY	15
Length of Game and Ball Size	15
Roster Size and Number of Field Players	15
Minimum # of Players to Start a Game.....	16
Field and Goal sizes.....	16
Girls Soccer.....	16
Substitution Rules	16
Small Sided Games.....	16
Zero Tolerance Policy	17
OTHER ISSUES	18
League Guest Players.....	18
Participation in State Cup.....	18
Filing a Grievance	18
Sanctions	18
Fees and Fines Associated with League Play.....	19
Appendix I Fields of Play	i
Recommended Field Dimensions	ii
Appendix II Member Clubs	iii
Appendix III Small Sided Play	v
Appendix IV Codes of Conduct	viii
Coaches Code Of Conduct	viii
Players Code Of Conduct	viii
Parents Code Of Conduct	ix
Directors And Volunteers Code Of Conduct.....	ix
Appendix V CDYSL Guest Player Policy	x
CDYSL CONTACTS	xiii
IMPORTANT DATES/EVENTS	xiv




Information displayed in this format throughout this document emphasizes an important point, provides more information and/ or refers you to additional detail of the CDYSL website

BEFORE THE GAMES BEGIN

Registration and Insurance

All Teams, Players, Coaches and Team Managers participating in the CDYSL Spring Traveling league and any other USYSA sanctioned event (including tournaments, State Cup and Regional League play.) MUST be duly registered with the Eastern New York Youth Soccer Association (ENYSSA) according to the guidelines administered by FIFA, USYSA and ENYSSA.


- ***IF Teams and their personnel are NOT registered through CDYSL they are NOT sanctioned for league play and practices hence are NOT covered by League insurance until registration process is complete.***

 ***How do you know if your team is properly registered (insured)?***

If you do NOT have an Official Roster with a CDYSL Watermark and Laminated Passes for all Coaches/Players YOUR TEAM IS:

- ***NOT Registered***
- ***NOT Covered by League Insurance***
- ***NOT Eligible to play in any Sanctioned Event***

- ***Registration begins with Your Club's Registrar*** He/She is the ONLY club official authorized to handle registration procedures for your team, its players, coaches and team managers.
- ***Coaches are ultimately responsible for making sure all their players are registered before they are allowed to participate in league games and other sanctioned events.***

 ***ANY team wishing to participate in the CDYSL Spring Outdoor League must have registered their team with a minimum number of players by February 28th or risk being placed on a "Waiting List" with no guarantee that space will be available in the final spring schedule.***

Registration Timeline

- The League year begins on September 1st and ends on August 31st. Teams, players, coaches, managers, etc. must register sometime during this time period each year.
- The registration begins with players and coaches entering specific data electronically for both league registration requirements (name, date of birth, uploading of picture files for passes, etc.) and if requested, data geared toward various club administrative functions (uniform sizes, volunteer assignments, etc.) via individual club registration links to Sports Signup.
- All adults, (coaches, assistants, managers), who appear on a roster in CDYSL are also required to submit to a background check via an on line risk management form every two years. Failure to submit the form and/or to be cleared will delay final processing and approval of rosters and passes for your team(s). This link can be found on our website under the Registrars Menu on the Risk Management page. <http://cdysl.org/risk.asp>
- Once data entry is complete, your club registrar compiles the information and submits a worksheet, drafts of individual team rosters, copies of coaching licenses or waivers if necessary, un-laminated player/coaches passes along with a check for the registration fees..

- Depending upon the time of year, the amount of other activity in the office and whether or not your registration packet is complete; processing rosters and passes could take up to 2-3 weeks or more.

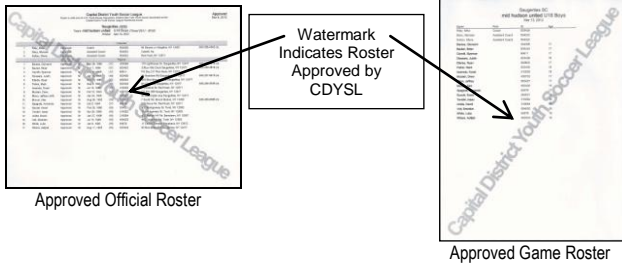
Rosters CAN be updated and additional players added to your team but depending upon the time of year, you should NOT expect a speedier turnaround time to process the paperwork and for passes and a roster to be returned.

PLEASE PLAN AHEAD! !

Rosters and Passes

- After registration is completed at the league level, all players and adult team personnel listed on **travel** rosters are issued laminated player/coaches passes along with an approved official team and game roster as proof of registration and risk management approval. You should keep your originals rosters and make additional copies for distribution at sanctioned events.

NEW for 2011-12: Official and Game rosters are no longer stamped. Once the office approves and finalizes registration for players and coaches, All Rosters are printed with a CDYSL watermark. (see samples below)



- In response to concerns for privacy, when exchanging rosters with the referee and opposing team coaches for league games CDYSL recommends the exchange of the abbreviated **“Game Roster”** containing only Player/Coaches names, Jersey #’s and League ages instead of the full player information found on the “Official Team Roster”.
- All Player/coaches passes and official team rosters must still be available for inspection at any time during a sanctioned event. .

Lanyards are also distributed to each adult listed on travel rosters to display their passes. These lanyards/passes MUST be kept visible at all times to referees and spectators during all CDYSL league games. Only these persons will be allowed to stay with players in the bench area during a game.

- Passes must be presented with your approved (watermarked) **game** roster when participating in CDYSL league play. ENYYSA and/or USYSA sanctioned events require you to present the Official team roster. Again, **Make sure to have extra copies of your game roster available for the referee and/or opposing coach for these activities.**



Risk Management

Under the auspices of the US Youth Soccer KidsSafe Program, the following policies and procedures to address Child Protection issues in youth soccer have been adopted by ENYSSA and CDYSL

- All adult coaches and managers appearing on a CDYSL team roster must complete an on line risk management form every two years. This form (accessible at <http://cdysl.org/risk.asp>) is used to initiate risk management administration and background checks by ENYSSA.

- ***Team registrations will not be processed unless Risk Management and Coaching License compliance is verified by CDYSL.***

Failure to provide this information:

- Could result in significant delays in turnaround time for your team's rosters and coaches'/player's passes.

- Could mean your players are NOT insured

Coaching License Requirement.

- CDYSL requires proof of a USSF, NSCAA or CDYSL coaching license. (One Youth Module as a minimum) for all Head Coaches listed on any CDYSL travel, Tournament team and/or state cup roster.
- Requests for a one year waiver is available for first year coaches ONLY (Forms available at <http://cdysl.org/licenses.asp>)
- Copies of coaching licenses certified by USSF, NSCAA or CDYSL must be included with registration paperwork and will be kept on file with CDYSL for future verification.
- Unlicensed coaches will not be listed as head coaches on CDYSL rosters unless and until this documentation is on file in the CDYSL office

Mandatory Coaches Meetings

- In late March or early April, prior to the start of each league season, CDYSL schedules a one day Mini-Workshop for coaches and club administrators. Mandatory Coaches Meetings geared to their level of experience are scheduled throughout the workshop program. These meetings review expectations and any changes in policies and procedures relative to Spring Outdoor league play.
- All teams MUST send a representative, preferably the head coach. Additional information regarding these meetings and/or penalties for not attending are noted in the meeting notice emailed to all coaches as well as the What's Happening News item on the CDYSL home page.
- The workshop also offers Mini-coaching clinics and workshops designed to enhance player, team and club development. Other soccer related workshops designed to help both coaching and club administrators learn, discuss and share ideas/best practices covering a variety of topics. Several well known coaches in the area serve as presenters to offer tips for skill development in soccer players young and old. On-line registration is required.



Attendance is taken at the coaches meetings. Coaches (or a designated team contact) failing to attend the Mandatory Coaches meeting will be denied any requests for rescheduling except for weather related field closures

FOR MORE INFORMATION:

- Additional details regarding Registration procedures, Risk Management policy and Insurance coverage are posted on the CDYSL website
<http://www.cdysl.org/registrar.asp>
- The full text of the CDYSL Coaching License rule, information regarding requests for waivers and current coaching course schedules are posted on the CDYSL website
<http://cdysl.org/licenses.asp>
- Additional information regarding the Mini-Workshops is available at
<http://cdysl.org/coachmeet.asp>

PREPARING THE GAME SCHEDULE

Team Commitment

Clubs wishing to enter teams in the CDYSL Spring Traveling league must submit a team commitment form to the Games Committee by the 3rd week in January.

Information provided on commitment forms is compiled and forwarded to the Games Committee for review and preliminary assignment of teams.

Team Placement

- **Our Goal:** The Games Committee's goal is to provide a quality competitive experience for teams at **every** competitive level.
- **The Time Line:**
 - The Games Committee will meet within 2 weeks after the team commitment deadline to determine **preliminary** placements.
 - Preliminary placements are generally posted on the CDYSL website by the end of the 1st week in-February for review by coaches
 - An Appeals hearing is held within two weeks to review concerns from coaches and determine whether or not realignment of teams is necessary and/or possible.
 - **Final Placements are posted after the Appeals meetings and the Waiting List deadline on/ or about March 1st.**
 - At this point the appeal process stops, team information is forwarded to the games scheduler to generate the master schedule and teams will not be realigned unless additional team withdrawals make it necessary.
- **Guidelines For Setting Up Divisions:**
 - Information provided by clubs/coaches on team commitment forms, including divisional choice for their team's placement, evaluation of team's level of ability, ages and numbers of returning players
 - Total Number of teams requesting placement within a particular division.
 - Geographic location and travel time for lower divisions where necessary
 - If the number of requests and quality of teams are available, single age groupings in boys divisions (U11 & up) may be assigned if appropriate.

REALITY CHECK: Ideally all divisions for a 10 game season (1 Home/ 1 Away game against each team) are comprised of 6 teams, all teams are placed in their 1st choice, division, travel time for each team is less than an one hour away and NO appeals, NO withdrawals once final placements are announced

- **It is impossible to assign every team to their 1st choice division** if the total number of teams in the age pool and/or the number of teams requesting a particular division do not accommodate the alignment.
- **It is impossible to assign and/or keep every division at the ideal 6 team grouping** for same reason noted above.
- **Success in the indoor leagues is not always an accurate predictor of the competitive level of the teams you may face in the outdoor league.** It is important to remember that not all teams/players participate indoors. Roster sizes are larger (many times with different players) and play is on larger fields and inconsistent field conditions.
- **It is impossible to guarantee that travel times for each game will be less than one hour** (including those requesting or assigned to "geographic placement") Where this occurs, the league will attempt to schedule furthest games on weekends and/or at neutral field sites
- **Preliminary and Final team placements may NOT stay as originally posted.** Each year approx. 10% of the teams committed in January will appeal their preliminary placement and between 5-7% of them will withdraw from league play. This may make it necessary to realign divisions to keep them competitive. While the league does its best to discourage late withdrawal by imposing substantial fines, teams do withdraw, sometimes as late as the week before the season starts.

Appeals


- All coaches are encouraged to review and if needed, submit a written appeal justifying a request to change their team's placement and/or express concerns the committee may have missed or not been made aware of.

 *All coaches are encouraged to attend the appeals meeting even if they are not seeking a change in their team's placement.*

Attendance provides coaches with the opportunity to observe the process, provide the committee with additional information and/or voice their opinions regarding how potential changes may impact their and other team's final placement.

Final Placements

- Final team placements reflect changes approved by the Games Committee during the Appeals process as well as the realignment of certain divisions due to teams that become "wait listed" and/or withdraw from league play after preliminary placements were posted.

 *Final team assignments are not subject to appeal and will not change unless additional team withdrawals make a particular division too small to be viable.*

Setting up the Spring Traveling Schedule


- Preparation of the Master game schedule begins once final placements are posted.
- Teams withdrawing from the league after final placements are posted face significant withdrawal and rescheduling fines. (See also Fees and Fines)

Master Game Schedules

- **Preliminary Game Schedule:** *Hard copies of the preliminary master schedule for each age division are distributed to coaches at the Mandatory Coaches meetings held during the annual Coaches Mini Workshops at the end of March*

Coaches are given one week to review preliminary schedules, identify conflicts, contact opposing coaches and follow established rescheduling guidelines to reschedule up to one game at no charge by April 7th. Additional requests and those sent in after April 7th will be assessed rescheduling fees. (see Fees and Fines Associated with League Play under Other Issues in this document)

- **On-line Master Game Schedule:** The Master Game Schedule will be posted on the CDYSL website 2 weeks prior to the start of league play. Approved rescheduling requests, league changes, postponements and/or forfeitures will be posted as they are approved/reported.

 ***Because the on-line schedule updates frequently, coaches (and parents) are advised to check this area regularly for the most up to date status of their team's game schedule.***

GAME DAY CHECK LIST

- Check "Today's Games" page on the CDYSL Website <http://cdysl.org/today.asp> for the most up-to-date information regarding the status of your game.
If postponed, notify opposing coach ASAP and begin rescheduling process.

Home Team Responsibilities Before Game Time

The following check list should be completed by the **HOME** team **before** the referee and opposing team arrives:

- Receive confirmation from the assigned referee at least 24 hrs. before the game.
- Inspect the field for foreign objects or other obstructions and remove them.
- Examine the goals to ensure they are properly anchored and nets are secure.
- Examine the field markings and check the length and width for compliance.
- Make sure corner flags are in place

Responsibilities Of Both Teams At The Field

The following check list should be completed by **BOTH teams** before play begins.

- Present laminated Coaches/Player Passes and a copy of your abbreviated GAME ROSTER to the referee and opposing coach. **NO PASSES & OFFICIAL WATERMARKED ROSTER = NO PLAY**
 - Player passes must match team roster(s)
 - *The referee and/or opposing coach are entitled to keep a copy of your GAME Roster. Make sure to have extra copies available for each game.*
 - A copy of your "official" roster must be accessible for review should there be a question

- REMINDER: Coaches and team managers who do not wear their passes on the lanyard distributed with their registration will NOT be allowed to stay with players.**

- Pay one-half of the referee(s) fee(s) prior to the game. (*See also Referee Compensation on following page*)
- Designate one line person from each team, when needed
- Examine field for safety.
- Remind players and spectators to conduct themselves in a sportsmanlike manner. *Coaches are ultimately responsible for the behavior of their group. (See Sportsmanship & Zero Tolerance Policy and Appendix IV Codes of Conduct)*
- Make sure players and spectators are on opposite sides of the field whenever possible.

Sportsmanship:

- Clubs are encouraged to distribute and enforce the League Codes of Conduct and Zero Tolerance Policy approved at the Feb 2012 general board meeting. (*See also Zero Tolerance Policy section and Appendix IV – Codes of Conduct*)
- Players and coaches are expected to shake the hands of the opposing players and coaches and the referee(s) either before or after each game.

Referee Compensation

- **Regularly scheduled games:**
 - Each coach is responsible for payment of ½ the referee fee(s) before the start of the game.
 - Payment may be made in cash (exact change only) or by check made out to **the referee** (do NOT make checks out to CASH).
- **Games postponed at the field BEFORE play begins due to existing severe weather or unplayable field conditions:**
 - All referees assigned to the game are entitled to ½ of the fee
 - Referees should NOT be paid at the field.
 - CDYSL will bill each club accordingly after payment requests from the referees are received.
- **Games postponed when field closures are posted on CDYSL website:** Referees are also expected to check game status before reporting to their field site. If/when fields are posted as closed, referees reporting to the field are not entitled to payment.
- **3 Man Referee Assignments:**
 - Games for U14, U16, U17 & U19 Boys/Girls in Div I & 2 will be assigned 3 referees where possible. (see also: Note below regarding games in Cooperstown games)
 - **Always check ref assignments for your game on the CDYSL website before leaving for your game and be prepared to pay for assistant referees if noted**
 - Coaches must be prepared to pay ½ the fee for the head referee and the full fee for one of the assistant referee fees for 3 man referee assignments.
- **2012 Referee Fee Schedule:**

Age Group	Referee Fees	Asst Ref Fees
U-19/18/17*	\$78	\$39
U-16/15*	\$68	\$34
U-14/13*	\$54	\$27
U-12/11	\$44	\$22
U-10/9	\$39	20
U-8/7	\$21x2 (see note)	NA

* Indicates 3-man assignments in Divisions 1 & 2 when possible
(see also: Note below regarding Cooperstown games)

Referee fees are adjusted for CDYSL U8 small sided (4v4) dual field games



Home Games in ALL ages/divisions scheduled in Cooperstown will be assigned 3 referees, teams should be prepared to pay for the extra referee

Field Closures

Coaches and parents are reminded that soccer can be played in the rain **AND** inclement weather conditions vary greatly throughout the Capital Region during the outdoor season.

Coaches should get into the habit of checking the CDYSL website for their game's status **BEFORE** leaving for a particular game site - especially when weather forecasts predict severe weather conditions in that area

- **Fields are considered OPEN unless CDYSL confirms receipt of field closure by posting notice on the website.** (Games will be tagged as either TBR or PPD under **Today's Games** and **Spring Schedule for division** and listed in **Daily Field Closures**)
- If/when clubs find necessary to declare their fields unplayable on game day, the earlier CDYSL receives notice from the HOME club the better. **If CDYSL has not posted a field as closed, we have NOT received notice prior to the posting deadline** (see Notification deadlines in following procedures) **Subsequent field closures can only be handled at the field by the referee assigned to the game.**
- **Once club fields are closed and/or determined to be unplayable, ALL games scheduled for the remainder of that day must also be cancelled.**
- If field closures have been posted, referees reporting to the field should not be paid.
- Failure to notify CDYSL could result in significant fines/rescheduling fees. (See Also Fines & fees)

■ Field Closing Procedures Before Deadline

- HOME Club Field Coordinator Contacts CDYSL before posting deadline :**
Notices of field closure are ONLY accepted from the Club President or Field Coordinator identified on your club's field commitment forms.- Individual coaches are NOT authorized to close fields
 - Phone: **518-435-2325**
 - Follow up with email to **cdysloffice@cdysl.org**
- Notification Deadlines:**
 - Notice on Monday through Friday by 4:00pm, posted by 4:30pm
 - Notice on Saturdays & Sundays by 10am, posted by 10:30am
- CDYSL Posts Closures:** All notices of field closure will be posted within one half hour of above deadlines.
- Field Coordinator Contacts All Coaches Within Club** regarding the status of their fields.
- HOME Coach contacts the opposing coach to advise of field closure ASAP** If unable to contact, assume team is on their way and meet them at the field. (Please call early as some teams have as much as 1 ½ hours of travel time.)

- **LIGHTNING RULE:** If teams are at or on the field playing, the USSF "Lightning Rule" requires play be suspended for **30 minutes** after the **first sound of thunder and/or sighting of lightning and after any subsequent incidents for thunder and/or lightning.** Referees/Teams are encouraged to complete the game after the **30 minute** wait if there is evidence that weather conditions are temporary. Reminder: A game is considered complete if called after the 1st half.

Responsibilities After the Game

- ❑ **Report Scores On-Line** (See also Score Reporting Section for more details).
 - BOTH Home and Away teams have always been responsible for checking the accuracy of on-line scores/standings posted on CDYSL Scores and Standings webpage.
 - BOTH teams now have the ability to report scores. Opposing teams must now verify game scores on-line before they will be posted. Each team also have the option to add notes to the on-line game report (these notes will only be displayed to CDYSL administrators not the opposing coach).

- ❑ **Confirm Scores to ensure scores are posted as soon as possible**
 - Email notices from the new system will be sent from cdyslscorers@cdysl.org (new account) advising score reporters when scores have been entered.
 - Opposing coaches have the option to login to the game reporting area to either confirm the score as reported or click on the report score button to reenter the score, add game notes and/or evaluate referee performance in the notes area.
 - When score reports from both teams agree, scores will be posted automatically.
 - If the opposing coach does not confirm an already reported score within 4 days after game day, the score reported will automatically become the score of record.

SCORE REPORTING

On-Line Scoring

BOTH teams have the responsibility for reporting/verifying game scores and/or adding notes to the on-line game report. CDYSL has revised last year's on-line score reporting system to include referee evaluation.

- Both teams have an obligation to make sure game reports are filed and confirmed on-line within 4 days after a game is scheduled to be played. After 4 days, scores will be locked and teams must contact the league office to report scores and/or verify game status.

NOTE: Even though U8, U10 and U19 games are non-result oriented, teams are expected to file game reports to verify that the game was played and to report problems

- If neither team reports the game score and/or verify game status to CDYSL (game played for NRO divisions) within 10 days of the scheduled game date BOTH teams will be fined \$5 for failure to file a game report
- Final determination of scores for standings (forfeit vs no play) will be decided after a Games Committee review.

Score Reporting Policies


- Any Updated policies and/or Revised information will be posted on the CDYSL website.
- Instructions for posting scores along with an on-line tutorial will be available on the Scores and Standings page once the on-line game schedule becomes live on or about April 15th at <http://cdysl.org/scores.asp>

- **Each team participating in the CDYSL Spring Outdoor League is required to designate at least ONE person and ONE valid email address to handle score reporting and/or confirmation of scores as well as the addition of notes to official game reports.** Score reporters are identified on team commitment forms and verified at the Mandatory Coaches meetings. *(If no information was provided, score reporting responsibilities were assigned to the head coach identified on the team commitment form)*

- **NEW for 2012:** All Coaches will be granted access to score reporting even if a different team representative was identified on team commitment forms.

- **All designated score reporter are assigned a username and password to login to the CDYSL Game Reporting system.**
- **Score reporters from BOTH Home and Away teams are responsible for verifying the accuracy of on-line scores/standings posted on CDYSL Scores and Standings webpage** *Confirmation that games have been played by Non-result oriented U8 and U10 teams must also be verified. (see note below)*
- **What happens when scores are reported:**
 - **Email notices are sent from cdyslscores@cdysl.org** advising score reporters when scores have been reported. *(Please adjust your spam filters to allow messages to be delivered from this address)*


- **Opposing coaches have the option to login to confirm score** and/or report the score again to add game notes and/or evaluate referee performance in the notes area.
- **When score reports from both teams agree:**
Scores will be posted automatically to the CDYSL Scores and Standings web pages.
- **If score reports conflict:**
Emails are again forwarded to both score reporters. Reporters will have the ability to edit their reports if they agree with opposing coach's report. Again, once scores agree they will be posted to the website.
- **If Scores are not reported by either team:**
Both teams have an obligation to make sure game reports are filed and confirmed on-line within 4 days after a game is scheduled to be played. After 4 days, scores will be locked and teams must contact the league office to report scores and/or verify game status.


 **NOTE:** Even though U8, U10 and U19 games are non-result oriented, teams are expected to file game reports to verify that the game was played, to report problems and evaluate referee performance

- If neither team reports the game score and/or verify game status to CDYSL (game played for NRO divisions) within 10 days of the scheduled game date BOTH teams will be fined \$5 for failure to file a game report
- Final determination of scores for standings (forfeit vs no play) will be decided after a Games Committee review.

▪ **Reporting Scores for U8/10 and U19 Non-Result Oriented Games:**

- **While U8/10 and U19 games are non-result oriented, the on-line report form has an option for U8/10 team to check verify that games have been played and to add notes to the game report.**
- **Coaches in U10 and U19 age groups may report scores if desired but scores and standings will not be posted. (This information may be used to mentor coaches of age groups who run up scores)**

 *If the referee cancels the game after completion of the first half, the game will be considered completed.*

 *If game is NOT played or completed for any reason, add a note to the game report advising CDYSL that the game was not played or completed - and why.*

RESCHEDULING GAMES

Coaches not in attendance at Mandatory Coaches meeting to represent their teams will NOT be granted requests to reschedule games except for weather related field closures

- **CDYSL implemented an on-line system for rescheduling games in 2010. All requests to reschedule games must be submitted using this on-line format. Refer to <http://cdysl.org/resched.asp> on the CDYSL website**
- **SEE ALSO: Game Rescheduling fees under Fees and Fines Associated with League Play in the Other Issues section of this document**

- On-line tutorials for how to setup your account and how to reschedule games are available on the CDYSL website under <http://cdysl.org/resched.asp>
- Each team participating in the CDYSL Spring Outdoor League is required to provide the league with at least ONE valid email address to facilitate communication between the league and each team. Generally this is the Head Coach, but an Alternate Team Contact may be that communication link. .
- Only the head coach and/or designated alternate team contact as identified on team commitment forms. (and verified at the Mandatory Coaches meetings) will be authorized to reschedule games
- Authorized reschedulers will be assigned a username and password to login to the CDYSL Game Report database to reschedule games.

Guidelines for Rescheduling:


Keep the following in mind BEFORE you submit a rescheduling request:

- **Reschedule Early:** Rescheduled games should be played within 2 weeks of the original game date to avoid conflicts later in the season when accommodating field space and available referees will be more difficult.
- **Reschedule on Saturdays when possible:** CDYSL strongly recommends games be rescheduled on Saturdays when field space and referees are more often available.
- **Stick To Traditional Time Slots:** The master schedule assigns games during specific blocks of time to accommodate efficient assignment of a limited referee pool and available field space. Games scheduled at odd times could potentially take a referee out of two or more games for that day.

When rescheduling games, make sure that time slots coincide with the following CDYSL guidelines.
Weekdays: Nothing earlier than 5:30pm
Sundays: 1:00 pm, 2:45pm, 4:15pm and 5:45pm. (Games may be rescheduled at any time on Sunday mornings as long as play is completed by 1:00pm)
- Once the CDYSL season begins **All Home State Cup and Thruway League games MUST be scheduled on Saturday or at the convenience of both teams during the week** - Unresolved conflicts must be referred to the CDYSL Office before schedule changes are approved.
Once the CDYSL season begins all **NERP or ENY Premier League games** on Sunday should be scheduled according to the Sunday guidelines noted above.
- **Mondays during the League Season** Mondays are generally reserved for State and Regional ODP team practices and scrimmages. Coaches are asked to limit mandatory practices on Mondays if they have players participating in ODP activities.

Acceptable Reasons To Reschedule A Game




The final CDYSL master games schedule contains well over 2000 games. Some rescheduling is always inevitable but once the Master Schedule is declared final, any requests for rescheduling will ONLY be considered for one of the following acceptable reasons:

 **Any request to reschedule a game requires agreement on date, time and location by the opposing coach BEFORE it is sent for approval by the league.** Contact the league if you are having trouble getting a timely response.

- **Field closure** by the Club. (See also *Field Closures*)
- **Fields are declared unplayable** by referee at game. (Games cancelled for weather are accepted as cancelled by the league.)
- **No-show by referee** and the coaches fail to agree on a substitute.
- **Conflict with State Cup, Eastern NY Premier, Region I or Thruway League Games.**
(*Note: Home* games rescheduled during the CDYSL League season on should played on Saturdays - Unresolved conflicts must be referred to the CDYSL Office)
- **Tournament conflict** (request must be submitted at least three weeks in advance – Rescheduling fees apply)
- **Conflict with ODP** (only if three or more players are involved.)
- **Conflict with previously unannounced or rescheduled School events involving three or more players:** (Requires written confirmation or web link to verify date and a list of players affected – Rescheduling fees apply)

How Do I Reschedule A Game?

- Call the opposing coach immediately** to notify him/her and arrange an alternate date, time and location BEFORE submitting a request to reschedule a game.
- Login into CDYSL Game Reporting area the “Reschedule” button** for games you are authorized to change will be displayed
 - CDYSL Game Number Printed on Master Schedule
 - Original Game Date
 - Club Requesting Change
 - Team Age, Gender, & Division
 - Home Team
 - Away Team
 - Name & e-mail address of Opposing Coach (*or Team Contact with whom you spoke*)
 - Reason for Rescheduling (*Refer to list of acceptable reasons above*)
 - New Scheduled Date
- Once the above information is entered, Click the “Submit Reschedule” button.**
- Your request will be forwarded to the on-line Rescheduler for processing.**
- Once approved your on-line game schedule will be updated with an icon display noting the game’s status as rescheduled.**

-  **IMPORTANT: Unless and until your request appears on-line as “rescheduled” your request has NOT been approved.**
-  *How to AVOID Delays in the approval of your request:*
 - **Approvals will NOT be granted unless and until all the above information has been included in your request**
 - Give us at least 2 weeks lead time, whenever possible.
-  *Rescheduling referees is handled by the CDYSL assignor not by individual coaches.*

RULES OF PLAY

FIFA rules shall apply except as modified by USYSA, ENYYSA and CDYSL. Changes as modified for the CDYSL League Season are noted below

Length of Game and Ball Size

Age Group	Length of Game	Ball Size
U8	Four 12 minute quarters	#3
U10	Two 25 minutes halves	#4
U11& 12	Two 30 minutes halves	#4
U13 & 14	Two 35 minutes halves	#5
U15 & 16	Two 40 minutes halves	#5
U17 & 19	Two 45 minutes halves	#5

Roster Size and Number of Field Players

Age Group	Max/ Min Roster Size	# Field Players
U8	14/10	2 squads - 4 v 4 (No keeper)
U10	14/ 7	6 v 6 (including keeper)
U12	16*/7	8 v 8 (including keeper)
U14-U19	22*/ 7	11 v 11 (including keeper)

*CDYSL League play Only



Roster Sizes for State Cup:

U12 (8v8) Maximum number of players on an ENYYSA Cup Roster for 8v8 play is **Fourteen (14)**. While CDYSL permits roster sizes of 16 for league play, 8v8 teams that register more than (14) players during the current seasonal year, on their league roster will not be eligible for the Open Cup leading to the US Youth Soccer National Championships.

U14 to U19 age groups: Maximum number of players on an ENYYSA Cup Roster is **twenty-two (22)**. **Only eighteen (18) players from that roster will be eligible to compete in any one match.** The eighteen (18) eligible players to compete in the match will be clearly designated on the approved cup roster for each match.

Minimum # of Players to Start a Game

U8	1 squad – 3 v 3 (See also U08/10 Rules)
U10	5 players
U12 (8v8)	6 players
U12-U19	7 players

Field and Goal sizes

Refer to Appendix I or the CDYSL website under Fields for more information on recommended field sizes for individual age groups.

CDYSL allows exceptions to specified field and goal size if the exceptions are stated on the Field Commitment Form.

Girls Soccer

Girls may use their hands and arms (held vertically or crossed against the chest without any movement during and immediately after contact with the ball) to protect their upper body.

Substitution Rules

U08 Players:

Substitutes may enter the game anytime the ball is out of play with permission of Referee


U10-U19 Players:

Substitution rules follow the guidelines set for USYSA and Eastern NY Championship play:

- Substitutions shall be unlimited in number
- Substitutions may be made, with the consent of the referee, at any stoppage of play.
- A substitute is **NOT** allowed for a player ordered from the field of play by the referee. A player shall **NOT** leave the field of play or enter onto it without the consent of the referee.

NOTE: More liberal substitution rules are recommended on hot summer days for younger age groups in particular. Changes must be agreed upon by the referee and both coaches BEFORE the start of the game.

Small Sided Games

 **Refer to Appendix III** and/or the CDYSL website under Rules and Coaches menus for additional information regarding the U08/U10 and U12 (8v8) small sided rules.. All coaches are encouraged to review them before the start of league play.

Forward Questions to cdysladministrator@cdysl.org

Zero Tolerance Policy

The Capital District Youth Soccer League (CDYSL) exists to provide opportunities for the youth of the Capital Region to enjoy soccer. CDYSL has implemented a Zero Tolerance Policy to ensure that all games are played in a safe, sporting manner and provide an appropriate environment for our youth soccer players.

The following behavioral guidelines were established by CDYSL for coaches, players, parents and directors/volunteers several years ago. It is expected that all parties in attendance at CDYSL soccer matches will behave in accordance with these Codes of Conduct at all times.

Behavior Expectations

CDYSL has established Codes of Conduct for players, coaches, parents and spectators (*see Appendix IV*). It is expected that all parties in attendance at CDYSL soccer matches behave in accordance with these Codes at all times.

CDYSL has instructed referees and club officers that they should not tolerate any deviations from the Codes of conduct from players, coaches or spectators; nor should they tolerate any actions, comments or gestures that are deemed obscene, offensive, threatening, intimidating, insulting, degrading, argumentative or disrespectful. This includes behavior directed at the referee as well as behavior directed at other players, coaches or spectators.

Enforcement

CDYSL has instructed referees that they should not tolerate any deviations from the Codes of conduct from players, coaches or spectators; nor should they tolerate any actions, comments or gestures that are deemed obscene, offensive, threatening, intimidating, insulting, degrading, argumentative or disrespectful. This includes behavior directed at the referee as well as behavior directed at other players, coaches or spectators.

Referees are to control player behavior through the use of warnings, Yellow Cards and ejections, Red Cards. Additionally, referees have been instructed to enforce this policy, using any of the following procedures as they see appropriate

- Suspending the game, delaying the restart of a game in order to issue a verbal warning to the coach, or instruct the coach(es) to issue warnings to the spectators.
- Telling the offending coach or spectator they are ejected and must leave the game and surrounding area. (Parking lot or further).
- Abandoning the match

Referees are required to submit a report to CDYSL if any of the above listed actions were necessary to control the behavior at a match; however they have the discretion to file a report at any time.

Eastern New York Youth Soccer Association (ENYSA) further mandates that

- The use of Foul and Profane language towards another person – opponent, teammate, coaches, referees, etc. – will result in AUTOMATIC EJECTION [RED CARD]
- The use of Foul and Profane language out of frustration will result in AUTOMATIC WARNING [YELLOW CARD]
- The above also affects ALL BENCH PERSONNEL.

Additional Penalties

The CDYSL **Zero Tolerance Review Board** will review all reports of misconduct. The Committee will determine what if any further action is necessary up to and including filing a Grievance to be forwarded to the Arbitration Committee for further action. The Zero Tolerance and/or Arbitration Committee penalties could include, but are not limited to:

- Warnings issued to the club
- Suspension of team personnel (coaches, assistant coaches or players) for one or more games
- Individuals prohibited from attending future games
- Possible Financial penalties to the club.



Refer to the CDYSL website <http://cdysl.org/zerotolerance.asp> for procedures and forms to report a violation of this policy

OTHER ISSUES

League Guest Players

CDYSL allows **U09 through U19 traveling players** to register as “**League Guest Players**” for additional teams within their own club. Special conditions apply – see Appendix V League Guest Player Policy for criteria

- Players wishing to be identified as League Guest Players must first be officially registered with their club and through the league as “secondary” players **BEFORE** the first game of the league season
- Download and complete a **Guest Player Pass Application** (available on the CDYSL website under forms - www.cdysl.org/forms).



*Separate player passes will be issued to identify these players on the field. Refer to **Appendix V** in this document or the CDYSL website under CDYSL Rules for more information.*

Participation in State Cup

Eastern New York holds both Open Cup and Challenge Cup competitions each year. Details on these State Cup programs and online applications can be found at the Eastern New York Youth Soccer Association Web Site <http://www.enysoccer.com>

- **Roster Sizes:** Refer to **Roster Sizes for State Cup note under “Rules of Play”** section for important information regarding roster sizes and limitations



Scheduling Home Games for State Cup Competition: *Coaches are reminded All Home State Cup games played during the CDYSL League season **MUST** be scheduled on Saturday or at the convenience of both teams during the week - Unresolved conflicts must be referred to the CDYSL Office **before** schedule changes are approved.*

Filing a Grievance

- Any person, club or other member of CDYSL may initiate a grievance against a team, a club, or an individual, including a referee by submitting a letter via certified mail explicitly describing the charges.
- All letters of grievance must be accompanied by a nonrefundable fee of \$50.00



Complete information regarding Grievance Procedures and the Appeal process are outlined in the CDYSL Rules document available on the website under Rules <http://cdysl.org/rules.asp>

Sanctions

- **Playing with Unregistered or Age ineligible players:**
 - A forfeit and associated fines will be charged to any team playing with unregistered and/or over age eligible players in any sanctioned event.
 - The Head Coach and Club may face additional punishment.
- **Coach/Player ejection from a game:**
 - Any player or coach ejected from a game is suspended from play in the next scheduled game.
 - In a case where a player has been ejected from a game, the team shall play the remainder of the game with one less player. The player must leave the field of play. The player shall be suspended from the next League game.

- **Reporting of Cards:**
 - All Red and Yellow Cards shall be reported to CDYSL for the purpose of accumulating points during League play. Each Red Card is worth 3 points and each Yellow Card is worth 1 point.
 - An accumulation of 3 points will result in a 1 game suspension. Six points will result in an additional game suspension and 9 points will result in suspension for the season.
- **Violent misconduct or harmful behavior by any player, coach, parent, or fan:**
 - May result in immediate suspension for a period to be determined by CDYSL.
 - May result in the ejection of the coach and/or sanctions against the club.

Fees and Fines Associated with League Play

- **Team Commitment Fee:**
 - \$110 per team entered in the spring outdoor league
- **Game Rescheduling Fees:**

New This Year: Coaches will have ONE WEEK after Schedules are distributed at coaches meetings to review their game schedules, identify conflicts, contact opposing coaches and reschedule ONE game at NO charge. Additional requests during that week and all requests to reschedule will be charged as follows:

	Referee Fees Due	Cancellation Fee	Rescheduling		If Game is never played	
			Can Game be Rescheduled?	Rescheduling Fee	Forfeit Penalty	Result posted in standings
Cancelled or Rescheduled more than 1 week prior to game date	None	\$0	Yes	\$10	\$25 First Offense \$50 each additional	Games Committee Decision
Cancelled or Rescheduled between 4 and 7 days prior to game	Full*	\$0	Yes	\$10	\$25 First Offense \$50 each additional	Games Committee Decision
Cancelled or Rescheduled 3 days or less prior to game	Full	\$25	Yes	\$10	\$25 First Offense \$50 each additional	Games Committee Decision

*Note: Referee Fee(s) may be waived if referee(s) can be reassigned to another game.

Exceptions:

Cancelled due to Weather / Field Closure ** IF CDYSL is notified – see below	None	\$0	Yes	\$0	\$0	No Contest
Cancelled due to Weather / Field Closure **When CDYSL is NOT notified	Half fees by Home Team	\$0	Yes	\$0	\$0	No Contest
No Show to Game	Full	\$100	No	N/A	N/A	Forfeit

- **Fines for Team Withdrawal after Final Placements are posted:**
 - \$110 team commitment fee will NOT be refunded if team withdrawal occurs after March 1, 2012.
 - Active and/or Re-activated Wait Listed Teams withdrawn after March 1st will forfeit their team commitment fee and be assessed an additional \$250
 - Teams withdrawn after April 1st will forfeit their team commitment fee and be assessed an additional \$500

- **Game Forfeiture Fines :**

NOTE: For Scoring purposes, Final determination of scores for standings (forfeit vs no play) will be decided after a Games Committee review

 - **Forfeit Declared with more than 72 hrs. advanced notice:** \$25 per game for their 1st offense, \$50 per game for additional offenses.
 - **Forfeit Declared with less than 72 hrs. notice:** \$25 plus FULL referee fees for game for their 1st offense, \$50 plus FULL referee fees per game for each additional offenses
 - **Team NO SHOW:** \$100 per game plus FULL referee fees for game, For scoring purposes the game will be charged a forfeit for standings and will not be allowed to be rescheduled
 - **If a team shows up, but cannot field a legal team,** the game MAY be played as a friendly if both teams are agreeable (referee fees paid as usual by both teams).

The offending team will be charged a \$25 forfeit fee. For scoring purposes the game will be charged as a forfeit for standings but will not be allowed to be rescheduled

- **Failure to file a Game Report Fines**
 - Both teams have an obligation to make sure game reports are filed and confirmed on-line within 4 days after a game is scheduled to be played. After 4 days, scores will be locked and teams must contact the league office to report scores and/or verify game status.

NOTE: Even though U8, U10 and U19 games are non-result oriented, teams are expected to file game reports to verify that the game was played and to report problems

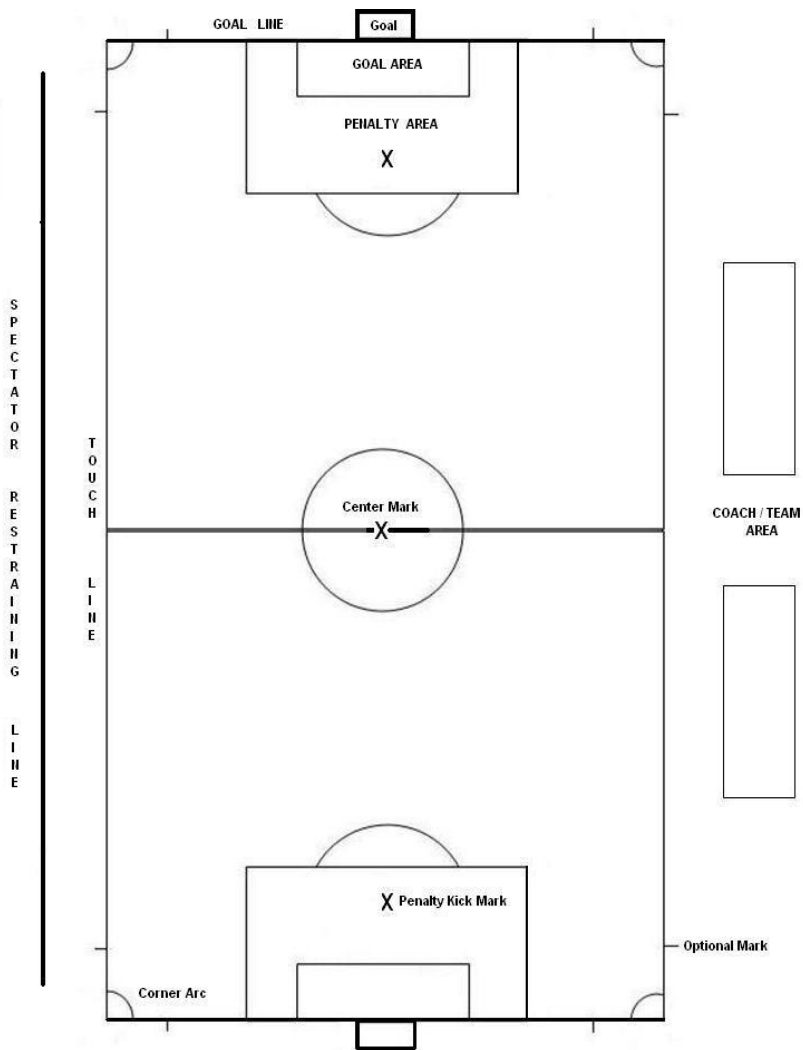
 - If neither team reports the game score and/or verify game status to CDYSL (game played for NRO divisions) within 10 days of the scheduled game date BOTH teams will be fined \$5 for failure to file a game report
 - Final determination of scores for standings (forfeit vs no play) will be decided after a Games Committee review.

- **Failure of Club to Contact CDYSL regarding Field Closings:**
 - \$50 plus ½ Referee fees for 1st game(s) - May also result in game forfeiture fines

- **Failure to comply with League/State/National rules:**
 - Forfeit(s) will be charged to offending team for each game where rules have not been abided
 - \$50 fine per offense

Addendix I Fields of Play

The following diagram is NOT to scale, it is provided for illustration purposes only. See the chart on the following page for CDYSL recommendations for field dimensions by age group.



Recommended Field Dimensions

	U13 & Up (11v11)		U11 & U12 (8v8) Modified Fields		U10 (6v6)		U8 & Below Dual Sided Games Format	
Field Shape	Rectangle		Rectangle		Rectangle		Rectangle	
Line Width, Maximum	5 inches		5 inches		5 inches		5 inches	
Touch line Length, Maximum/Minimum	130 Yards	100 Yards	80 Yards	70 Yards	65 Yards	55 Yards	50 Yards	40 Yards
Goal Line Length (Width), Maximum/Minimum	100 Yards	50 Yards	50 Yards	40 Yards	45 Yards	35 Yards	30 Yards	20 Yards
Penalty Area Width	44 Yards		35 Yards		26 Yards		None	
Penalty Area Depth	18 Yards		14 Yards		10 Yards		None	
Penalty Mark Depth	12 Yards		10 Yards		8 Yards		None	
Penalty Area Arc From Penalty Mark	10 Yards		8 Yards		8 Yards		None	
Goal Area Width	20 Yards		19 Yards		14 Yards		See Rules	
Goal Area Depth	6 Yards		6 Yards		4 Yards		See Rules	
Goal Height, Maximum/Minimum	8 Feet		7 Feet		6 Feet 6 Inches		Pugg, but See Rules	
Goal Width, Maximum/Minimum	24 Feet		21 Feet		18 Feet 6 Inches		Pugg, but See Rules	
Center Circle Radius	10 Yards		8 Yards		8 Yards		5 Yards	
Optional Mark (in from corner)	11 Yards		9 Yards		8 Yards		NA	
Corner Arc Radius	1 Yard		1 Yard		1 Yard		1 Yard	
Corner Flag Minimum Height	5 Feet		5 Feet		5 Feet		5 Feet	
Halfway Line Flagpost Minimum Height	Not Required		Not Required		Not Required		Not Required	
Halfway Line Flagpost Setback	Not Required		Not Required		Not Required		Not Required	
Coaches Box Setback	3 Feet		3 Feet		3 Feet		3 Feet	
Coaches Box From Centerline	10 Yards		10 Yards		10 Yards		10 Yards	
Spectator Line Setback	4 Feet		4 Feet		4 Feet		4 Feet	

Member Clubs

<i>The following Member clubs(and Guest teams) have one or more teams participating in the 2012 CDYSL Outdoor Season</i>					
Abbr	Club Name	Abbr	Club Name	Abbr	Club Name
AB	Albany S.C.	CP	Clifton Park S.C	MT	Monument S.C.
AD	Adirondack S.C.	CR	Crane S.C.	NE	New York Elite
AL	Alleycats	CT	Cooperstown S.C.	NS	New Scotland S.C.
AM	Amsterdam S.C.	CU	Capital United S.C.	NY	Niskayuna S.C.
AV	Averill Park S.C.	FU	Fulton United S.C.	RA	RCS Youth S.C.
BE	Bethlehem S.C.	GA	Galway S.C.	RJ	Roe Jan
BH	Burnt Hills United SC	GB	Greenbush S.C.	RO	Rotterdam S.C.
BK	Berkshire Ajax S.C.	GU	Guilderland United S.C.	RV W	Rip Van Winkle
BR	Brunswick S.C.	HF	Hoosick Falls S.C.	SA	Saratoga Wilton S.C.
BS	Ballston Spa S.C.	HH	Henry Hudson S.C.	SG	Saugerties S.C.
BW	Black Watch S.C.	HL	Highland S.C.	SGF	South Glens Falls S.C.
BY**	Berkshire Hills Youth	HM	Halfmoon S.C.	SV**	Southern Vermont S.C.
CA	Catskill S.C.	LC	Latham Circle S.C.	SY	Schuylerville S.C.
CH	Chatham S.C.	LS	Lansingburg S.C.	TV	Taconic Valley S.C.
CM	Cambridge S.C.	ME	Mechanicville-Stillwater S.C.	WA	Waterford S.C.
CO	Colonie S.C.				
** Guest Teams					
The following Member Clubs did NOT enter teams for the Spring Travel League					
ADK	ADK Soccer Academy	CZ	Chazy S.C.	PT	Plattsburgh F.C.
BC	Adirondack Bobcats S.C.	FR	F.C. Freeze	VY	Valley S.C.
CS	Cohoes S.C.	HE	Helderberg S.C.	WH	Westenhook
CV	Cherry Valley	NL	New Lebanon S.C.	WT	Watervliet S.C.

Addendix III Small Sided Play

U08 Small Sided Rules Summary

1	Number of Field Players: Small sided 4 vs 4 games with no goalkeeper
2	Field size: Fields are to be small, a pair to fit sideways within current full size fields, attempting to minimize lining overlaps. See Field Sizes page.
3	Goal size: Goals are recommended to be popup size (6 ft width). (each dual field method game requires four goals)
4	Rules/Method of Play: <ul style="list-style-type: none">- "Dual field method" where each team is split into two squads on game day and two simultaneous games are played between the two opposing clubs' teams.- No direct or penalty kicks- No offsides- No cautions or ejections shall be issued except by an official referee
5	Length of Game: Play will consist of four 12 minutes quarters
6	Roster Size: Roster size is 14, minimum of 10.
7	Team Placement: The league will NOT create seeded U8 divisions. Instead, divisions will either be "experienced" or "geographic". Thus clubs may form "experienced" or "inexperienced" teams according to the guidelines specified in the full rules document.
8	Tryouts: Clubs that field multiple teams at the U8 level are NOT to compose teams based on skill level – therefore, there can be NO TRYOUTS for team assignment at U8 (see the full Rules document for additional details)
9	Awards/Standings: <ul style="list-style-type: none">- U08 play will be Non-result Oriented, in accordance with USYSA guidelines. Participation awards for all players- Scores and standings will not be posted, scores will note "game played".- Score cards for U8/10 games must be forwarded to the League Office to verify that games have been played. Home teams failing to return game card within 10 days will be assessed a \$10 late fee.
10	Ball Size: Use a Size Three (3) Ball


U10 Small Sided Rules Summary

1	<p>Number of Field Players: 6 vs 6, including goalkeeper beginning 2009 CDYSL League Season</p>
2	<p>Field size: 2009 will be a transitional year. It is recommended that clubs use field sizes in the USYS recommended range (45-60 long x 35-45 wide). However, clubs may continue to use current sized U10 fields if necessary in the 2009 season. The smaller/recommended size will become required in the 2010 season.</p>
3	<p>Goal size: In 2009, CDYSL will permit clubs to use whatever goal sizes work best for their fields. In 2010, CDYSL will likely recommend that clubs use 6 1/2 x 18 1/2 foot goals. For the 2009 year, however, clubs may still use the current (and commonly used) 7x21 foot goals. At a later point in time (still to be determined and possibly later than 2010), 6 1/2 x 18 1/2 foot goals should become required.</p>
4	<p>Rules of Play:</p> <ul style="list-style-type: none"> - Direct and indirect kicks are awarded - Offside rules enforced. - No cautions or ejections shall be issued except by an official referee
5	<p>Length of Game: Play will consist of two 25 minute halves</p>
6	<p>Roster Size: Roster sizes for U10 will stay at a maximum of 14 players for 2009, but clubs are urged to set the limit at 12 if possible. Minimum size 7 players.</p>
7	<p>Team Placement: Based on seeded divisions (including some geographic)</p>
8	<p>Tryouts: Permit clubs to form teams based on tryouts in the same manner as in the recent past.</p>
9	<p>Awards/Standings:</p> <ul style="list-style-type: none"> - U10 play will be Non-result Oriented, in accordance with USYSA guidelines. Participation awards for all players - Scores and standings will not be posted, scores will note "game played". - Score cards for U8/10 games must be forwarded to the League Office to verify that games have been played. Home teams failing to return game card within 10 days will be assessed a \$10 late fee.
10	<p>Ball Size: Size Four (4) ball</p>

U12 Small Sided Rules Summary

1 Number of Field Players: 8 vs 8, including goalkeeper
2 Field size: • Fields are recommended to be 70-80 yds. long x 45-55 yds. wide according to USYS and Region 1 rules. For 2009 CDYSL will continue to allow clubs to use the same fields that U10 teams use or modify full-size fields in a manner that makes lining simple (this latter option is preferred – perhaps play between the 18's)
3 Goal size: In 2009, CDYSL will permit clubs to use whatever goal sizes work best for their fields. USYS recommends 6 1/2 x 18 1/2. CDYSL recommends using the same goals as for U10 (probably 7x21), but will permit full size goals if necessary. Note that teams that host State Cup games may be bound to an explicit size, once the ENY rules for 8v8 U12 State Cup play come out.
4 Rules of Play: Standard CDYSL/FIFA rules apply
5 Length of Game: Play will consist of two 30 minute halves
6 Roster Size: <ul style="list-style-type: none">- CDYSL will permit roster sizes of 16 for league play. Minimum size 7 players- Roster sizes for teams entering 8v8 State Cup competition are limited to the Region 1 limit of 14 players
7 Team Placement: Based on seeded divisions (including some geographic)
8 Tryouts: Permit clubs to form teams based on tryouts in the same manner as in the recent past.
9 Awards/Standings: Trophies will be awarded to 1st and 2nd place teams in each division. Guidelines for the determination of final team standings are recommended by the Games Committee and will be posted on the CDYSL website prior to the start of the league season
10 Ball Size: Size Four (4) ball

Addendix IV Codes of Conduct

 See Also: *Zero Tolerance Policy in this document as well as on the CDYSL website under RULES - League Team, Coach & Player Conduct <http://cdysl.org/rules.asp>*

Coaches Code Of Conduct

1. Coaches will always be fair, firm and consistent.
2. Coaches will promote a positive attitude and lead by example.
3. Coaches will not argue with parents or officials, and will always demonstrate good sportsmanship.
4. Coaches will do the best they can to ensure each athlete is both physically and mentally ready for whatever task is asked of them.
5. Coaches will adhere to the policies and procedures of CDYSL and a set proper example for everyone to follow.
6. Coaches will stress teamwork and respect for every athlete.
7. Coaches will allow each athlete the opportunity to compete and excel.
8. Coaches will display control, respect, dignity, and professionalism to all involved with soccer. This includes, but is not limited to, officials, opponents, coaches, administrators, parents, spectators and the media.
9. Coaches will ensure that coaching or training activities take place in a safe environment and are appropriate for the age, maturity, experience and ability of the players.
10. Coaches will never strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.
11. Coaches will never coach or train while under the influence of alcohol or drugs or allow a player to train or play as well.
12. Coaches will never use trash talk, profane, obscene, or vulgar language under any circumstance.

Players Code Of Conduct

1. Players will play by the Laws of the Game.
2. Players will control their temper; most of all, resist the temptation to retaliate when you feel you have been wronged.
3. Players will be good sports by cheering all good plays, whether it's your team or opponent's.
4. Players will treat all players as they would like to be treated.
5. Players will cooperate with your coaches, teammates, opponents and referees.
6. Players will remember that soccer is a team game and encourage teammates as every player makes mistakes and has off days.
7. Players will never abuse anyone or swear in frustration on or off the field of play.
8. Players will never use unnecessary rough tactics during the course of a game.
9. Players will never appear in the contest area under the influence of alcohol or drugs.
10. Players must always abide by the officials decision.

Parents Code Of Conduct

1. Parents serve as role models for their children; become aware of this and work to be a positive role model. Applaud good plays by your child's team as well as the opposing team.
2. Parents should refrain from coaching or refereeing from the sidelines.
3. Parents will not embarrass their child by yelling at players, coaches, or officials. By showing a positive attitude toward the game and all of its participants, your child will benefit.
4. Parents will emphasize skill development and practices and how they benefit your athlete. De-emphasize games in the lower age groups.
5. Parents should support the efforts of the volunteer coaches and the league.
6. Parents will never use profanity, drugs, alcohol, or tobacco during any game or training session.
7. Parents will always show good sportsmanship and set an example for their child.
8. Parents will ask their child to treat other players, coaches, fans, and officials with respect regardless of race, sex, creed, or ability.
9. Parents will place the emotional and physical well being of their child ahead of their personal desire to win.
10. Parents will never strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.

Directors And Volunteers Code Of Conduct

1. Regardless of the time and sacrifices you devote, no director, officer, or other volunteer will receive any financial benefit or credit for their volunteer services.
2. Organizational goals will be placed before personal goals. Put the best interest of the entire program ahead of individual desires. We are here to serve all the children with quality programs.
3. Minimize complaints and pettiness. Look for ways to improve the organization rather than pointing fingers.
4. Speak up when you have questions or disagree, but support the final decision of the organization.
5. Look at problems from an organization-wide perspective. Focus on the best interests of all the children and the sport in general.
6. Treat your colleagues respectfully. Give your colleagues the benefit of the doubt. Don't jump to conclusions. They are just like you, doing their best to help build a quality program for kids. Conflicts should focus on issues, not personalities of individuals. Courtesy goes a long way toward building harmony and cooperation.

Addendix V CDYSL Guest Player Policy

Revised 1/12/2012 General Board Mtg.

(for "USYSA" Age 9 through 19 Travel players only)


In order to help clubs reduce the potential for game forfeitures due to a lack of players, the CDYSL allows guest players for CDYSL spring season league play, with the following limitations:

- All Guest players (with the exception of U08 players guesting on U08 teams) must be registered/passed as travel players for the same club and also be identified/passed as League Guest Players for that the same club.
- **Guest play between clubs is not authorized.**
- There is a limit (excluding U08 and U19 teams) to the number of guest players permitted per game.
- There is a limit to the total number of players playing in particular game when guest players are used.
- For safety reasons, we want to limit how many age groups up a guest player could go (ie. We don't want a 12 year old playing on a U17 team)
- To avoid "stacking" a team, we want to prevent players registered with a higher level team, either upper age group (U16 eligible player playing on U17 can't guest play on U16) or higher level team (A team player can't guest play on B team)

This policy only applies to the Spring CDYSL Games. A Guest Player's first obligation is to his/her primary team at all times.

Effective Spring 2012 of CDYSL will allow "USYSA" Player Ages 9 through 19 travel players to also play as "CDYSL Guest Players", for CDYSL games only, within their own club under the limitations outlined below.

Players wishing to apply for a League Guest Player Pass must submit a **Guest Player Pass Request** to register as a League Guest Player.

CDYSL Guest Player Pass		CDYSL Guest Player Pass	
	John Sample	Club	CLUB NAME
	Name	U14	Level (A,B,C) C
	DOB	Valid Teams for Guest Play	
	1/2/1999	Age	Level
U11	U14	A	Top Dogs
League Age	U16	A	Super Dogs
Valid only for CDYSL League Play			

Player Eligibility: The following conditions must be met before a player can apply for CDYSL Guest Player status:

1. **League Guest Player status is restricted to USYSA PLAYER ages U-9 and older regardless of the TEAM AGE for which the player is registered.** (U8 eligible players registered on a U10 TEAM roster may apply for League Guest Player status for higher level U10 only.)
2. Guest players must be officially registered as a primary player on a member club team roster.
3. Guest players may only be added to a secondary team registered with the same member club as the primary team. **Guest play between clubs is not authorized.**
4. The guest team cannot be a lower level than the player's primary team.
 - Guest players may not play below the U-age or division for which their primary team is officially registered: i.e. A U16 age eligible player registered on a U18 team may not guest play on U16 or U17 team
 - An A team player cannot Guest Play on the B team in the same age group is not allowed
5. **U9 through U15 USYSA age players may NOT request guest player status on a team whose TEAM age is more than 2 years older than their PLAYER age regardless of whether or not their individual club policies allow it.** (ie: A U14 age player registered on a U16 team may not apply to guest play on a U17 team).
6. Boys are not allowed to guest play on a team registered as a "girls" team.
7. Girls registered on a "boys" team as their primary team, may not guest play on a team in a girls division.

Registration Procedures for CDYSL Guest Players:

1. Download and complete a **Guest Player Pass Request** (available on the CDYSL website under forms - www.cdysl.org/forms).
2. Indicate any teams you wish this player to be eligible for as a guest player.
3. Attach a photo and turn the pass into the CDYSL office along with the approved roster of the players Primary team.
4. The League Office will review the eligibility, approve the request and laminate the pass. The CDYSL Guest Player pass will be laminated in different color. These passes are only valid for CDYSL play.

Game Situations under which League Guest Players may be used: Once a player is certified by the league as a League Guest Player or he/she may only play for the secondary team if the following conditions are met:

1. **The team requiring guest players for a particular game may not dress more than 11 players (on U10 teams) or 14 players (on U12 teams) and 18 players participating in the game (on teams U13 and above) including the added guest player(s).** This rule is imposed to avoid giving the team with the guest player(s) an unfair advantage over its opponent and to avoid unfair treatment of the rostered players of the primary team.
2. **The game day roster for the above mentioned team may not contain more than five (5) guest players**
League Guest Play passes identifying guest players for the game must be presented to the referee along with the Primary team rosters before the game begins. (Primary players not playing should be crossed off)

Exceptions:

- - **U10-U12 game day rosters will be limited to 3 and 4 guest players, respectively**
 - **U19 teams where there will be no restriction on the number of guest players.**
3. **There are no scheduling conflicts with the primary team.** In the event of a conflict or the player must participate in the game played by their primary team. **The player's first obligation is to his/her primary team.**

Summary of Guest Player and Game Day Roster Limits

USYSA Player Ages Note: This age is listed in ()'s on the Official Primary Roster)	Maximum # of Guests per Game Day Roster	Maximum # of Players on Game Day Team Roster (including Guests)
U08	Not limited except by Player and Primary Team Age	See Small Game Guidelines
U09 & U10	3	11
U11 & U12	4	14
U13 – U18	5	18
U19	Not limited except by Player and Primary Team Age	18

Use the following chart to determine Secondary TEAM ages eligible for Guest Play based on USYSA Player and Primary Team AGE

USYSA Player Ages* <i>Note: This age is listed in ()'s on the Official Primary Roster)</i>	U-AGE of Primary Team	U-AGE of Secondary Team Eligible for Guest Play
U08	U10	U10
U09	U10	U10, U12
U10	U10	U10, U12
U11	U12	U12, U13, U14
U12	U12	U12, U13, U14
U12	U14	U14
U13	U13	U14, U15, U16
U13	U14	U14, U15, U16
U14	U14	U14, U15, U16
U14	U15	U15, U16
U14	U16	U16
U15	U15	U15, U16, U17
U15	U16	U16, U17
U16	U16	U16, U17, U18, U19
U16	U17	U17, U18, U19
U16	U18	U18, U19
U16	U19	U19
U17	U17	U17, U18, U19
U17	U18	U18, U19
U17	U19	U19
U18	U18	U19
U19	U19	U19

* For official USYSA Player age definitions or refer to the CDYSL website www.cdysl.org/agematrix
OR Check age noted in ()'s on Primary team's official roster

CDYSL CONTACTS

Mailing Address:

19 Aviation Road – Suite 10, Albany, NY 12205-1142

Office Phone:

518-435-2325 (Main Office)

518-435-2329 (Mobile Phone for Referee Assignor)

Note: Calls to Referee mobile phone are restricted to after regular office hours until 8pm and weekend hours between 9am and 8pm

Fax: 518-435-2328

E-mail: CDYSLOffice@cdysl.org

Website: <http://cdysl.org>

Office Contacts:

Dir. of League Operations:	Italo Carcich	(cdysladministrator@cdysl.org)
League Registrar:	Tammy Kishbaugh	(cdyslregistrar@cdysl.org)
Games Committee Chair:	Tim Frament	(gamescommittee@cdysl.org)
Office Liaison to Games Committee:	Kitty Heiser	(cdyslgames@cdysl.org)
Referee Assignors:	Italo Carcich Tammy Kishbaugh	Inquiries pertaining to referees should be forwarded to cdysslassignor@cdysl.org
Game Rescheduler:	Office Staff	(cdyslresched@cdysl.org)
Special Events Coordinator:	Kathy Marco	(cdyslevents@cdysl.org)

League Exec Committee:

League President:	Pat Ramundo
1 st Vice President	Dave Sparks
2 nd Vice President	Roy Pfeil
Secretary	Bryan Yorck
Treasurer	Dave Yule
Past President	John Wappett
At Large	Jim Heiser
At Large	Tim Frament
At Large	Melody Holiday
At Large	Tim Owens



IMPORTANT DATES/EVENTS

(Check CDYSL Website Calendar for dates/times & locations)

- CDYSL Exec Board Meetings – 1st Thursday (Monthly)
- CDYSL General Board Meetings – 2nd Thursday in October, January, February, April and June
- CDYSL AGM – 2nd Sunday in August (Attendance mandatory for all clubs)

- **September** – New league fiscal and registration year begins
- **September-November**
 - Fall Outdoor League-U10-U12's (6 games mid Sept-Oct)
 - League & State ODP tryouts
 - Fall State Cup Play for U10 and U11 and U12 Challenge Cup Only
 - CDYSL College Showcase for Section II Senior All Stars
- **December** - Team Commitment Forms sent to clubs
- **January**
 - Team Commitment Forms due by the end of 3rd week in January; must be signed by Club President
 - State Cup Entry forms for U12 & above due
- **February**
 - Preliminary team placements posted on website by the end of the 2nd week
 - Appeals meeting & Final Placements posted.
- **March**
 - State Cup, NERP and Region 1 team play begins
 - League Mini-Workshop and Mandatory Coaches meetings (*Game Schedules distributed, season updates*)
- **April**
 - League play begins April 22nd
- **May**
 - No League Play scheduled for Mother's Day and Fri – Mon Memorial Day weekend
 - Region I President's Cup – Memorial Day weekend
- **June - July**
 - League games end by the last week in June / first week in July.
 - CDYSL Empire Cup
- **July**
 - Register teams for U10 and U11 State Cup and U12 Challenge Cup Play. (*These age groups will play their initial games in the Fall*)
- **August**
 - CDYSL Annual General Meeting. (*Trophies distributed to league division 1st & 2nd place winners*)
 - Team Commitments for U10-U12 Fall League due